POSITION TITLE: Intern, Kids Ministry

DEPARTMENT: Campuses REPORTS TO: Director of Kids

HRS PER WEEK: 25

POSITION SUMMARY

The Kids Ministry Intern is a campus' steward of our Kids Ministry to introduce kids to Jesus and the life-changing adventure with him. Their primary focus is gaining comprehensive leadership experience in a Kids Ministry role, while engaging in ministry elements that best fit their giftings.

POSITION RESPONSIBILITIES:

- Attend All-Staff Meetings
- Attend Campus Staff Meetings
- Attend Kids Director Meetings
- Gain a full understanding of these leadership responsibilities and execute per your direct report's guidance:
 - Recruit, train, care for and develop the Kids DreamTeam
 - Make meaningful connections with families and children
 - Contribute to making the CedarVille environment safe and excellent for children
 - Lead all Preschool and Elementary Large and Small Group experiences with excellence
 - Help ensure all Kids Ministry Playbook policies are read, understood and implemented throughout the ministry
 - Provide support for Kids Ministry projects and events
 - Complete all requirements of the Internship Program
 - Complete any additional requirements assigned by the Campus Pastor, Direct Report, or Internship Director

POSITION REQUIREMENTS:

- Being a tithing Missional Member in good standing at CedarCreek Church
- Attendance at a weekend service and in a Group or on the DreamTeam
- Modeling and championing the Mission, Vision, and Core Values of CedarCreek Church
- Honoring the CedarCreek Church Staff 10 Points of Accountability
- Championing the 5 Agreements of CedarCreek Church Understanding and commitment to the Spiritual Journey
- Any additional requirements set by the Direct Report, Executive Director, and/or Elders

MEASUREMENTS:

The position will be evaluated by the following quantifiable measurements:

- Number and quality of leaders being recruited, trained and developed
- Number of weekly care connections with current volunteers
- Number of weekly connections with families
- Number of weekly connections with children
- Any identified Internship Program measurements

ACCOUNTABILITIES:

The position will also be held accountable for the following:

- Ensuring that Staff, Church, Campus, and Ministry values are upheld personally and among the DreamTeam
- Maintaining good fiscal responsibility, stewarding resources with excellence
- Maintaining unity within all Departments, Campuses, and Ministry Areas
- Maintaining a positive mental attitude regarding the Church and its Leadership and Ministry Services in the presence of Guests, DreamTeam Members, and Staff at all times
- Adhering to all policies in the Kids Ministry Playbook

DISCLAIMER

Nothing in this job description restricts the right of the Position's Direct Report to assign or reassign duties and responsibilities to this job at any time. This is an at-will position and can be terminated at any time.

ADA List for Physical Activities and Requirements, Visual Acuity, and Working Conditions of the Position:

- Stooping. Bending body downward and forward by bending spine at the waist. This factor
 is important if it occurs to a considerable degree and requires full motion of the lower
 extremities and back muscles.
- **Kneeling**. Bending legs at knee to come to a rest on knee or knees.
- Crouching. Bending the body downward and forward by bending leg and spine.
- Crawling. Moving about on hands and knees or hands and feet.
- Reaching. Extending hand(s) and arm(s) in any direction.
- Standing. Particularly for sustained periods of time.
- Walking. Moving about on foot to accomplish tasks, particularly for long distances or moving from one work site to another.

- Pushing. Using upper extremities to press against something with steady force in order to thrust forward, downward or outward.
- Pulling. Using upper extremities to exert force in order to draw, haul or tug objects in a sustained motion.
- Lifting. Raising objects from a lower to a higher position or moving objects horizontally from position-to-position. This factor is important if it occurs to a considerable degree and requires substantial use of upper extremities and back muscles.
- **Fingering.** Picking, pinching, typing or otherwise working, primarily with fingers rather than with the whole hand as in handling.
- **Grasping.** Applying pressure to an object with the fingers and palm.
- Feeling. Perceiving attributes of objects, such as size, shape, temperature or texture by touching with skin, particularly that of fingertips.
- Talking. Expressing or exchanging ideas by means of the spoken word. Those activities in which they must convey detailed or important spoken instructions to other workers accurately, loudly, or quickly.
- Hearing. Perceiving the nature of sounds at normal speaking levels with or without correction. Ability to receive detailed information through oral communication, and to make the discriminations in sound.
- Repetitive motion. Substantial movements (motions) of the wrists, hands, and/or fingers.

Physical requirements of this position.

Light work. Exerting up to 20 pounds of force occasionally, and/or up to 10 pounds of force frequently, and/or a negligible amount of force constantly to move objects. If the use of arm and/or leg controls requires exertion of forces greater than that for sedentary work and the worker sits most of the time, the job is rated for light work.

The visual acuity requirements including color, depth perception, and field vision.

 The worker is required to have visual acuity to determine the accuracy, neatness, and thoroughness of the work assigned (i.e., custodial, food services, general laborer, etc.) or to make general observations of facilities or structures (i.e., security guard, inspection, etc.).

The conditions the worker will be subject to in this position.

- The worker is subject to noise. There is sufficient noise to cause the worker to shout in order to be heard above ambient noise level.
- The worker is subject to atmospheric conditions. One or more of the following conditions that affect the respiratory system of the skin: fumes, odors, dust, mists, gases, or poor ventilation.